**PROJECT: FALLEN REPUBLIC**

**Demo Version**

.

**Main Factions: Only For this Prologue**

**KPCU-SECFOR (Kampura-Preyvatan Confederate Union Security Forces)**

* Defensive unit stationed to protect Chakranet 02.
* Under increasing pressure from TSPL propaganda and political tension.

**TSPL (Tri-South Pacific League)**

* Coalition of Sukhothaya, Xiengkha, and Thanmyo.
* Publicly pushing an initiative called: **“Dauntless Actions for Propagating Prosperity”**  
  (*A thinly veiled expansionist program.*)

**Conflict Catalyst: Whole Game**

1. **TSPL proposes "cooperation" with KPCU** on economic and resource-sharing grounds.
2. **KPCU refuses**, citing it as a **scam** to siphon resources and manipulate national policy.
3. TSPL responds by **issuing a veiled threat**, warning KPCU they'll soon realize their mistake.

**The False Flag Operation:**

1. **TSPL poisons its own water supply**, killing citizens in select border towns.
2. They **blame Kampura**, accusing them of dumping chemicals from **Chakranet 02** into shared river systems.
3. TSPL launches a massive **propaganda campaign**, labeling KPCU as:

“Imperialist Slaves of the West” (referring to APTO support)

**Weaponizing Nature:**

* As **monsoon season** begins, TSPL media claims:
  + **Rainwater is now toxic**
  + **Soil and crops are contaminated**
  + **Even breathing during rainfall is dangerous**
* Fear spreads rapidly, causing **civil unrest** and demands for **military retaliation**.

**TSPL's Incursion:**

* Under the guise of **defensive action**, TSPL forces **invade the border zone** near Chakranet 02.
* Their goal: **Seize control of the grid**, frame it as a **"liberation"**, and cripple KPCU’s regional influence.

**Prologue Title:**

**"Blackrain"**

**Setting:**

The eastern border region of **Namkhet Valley,** **Kampura**, where the **Chakranet 02 National Grid** is located — a critical energy facility supplying power across the region

**Player Mission Begins:**

The player takes the role of a Tactical Insertion of the TSPL Known as “**Kilo-Team”** of the **Tri-South Unified Command** (**TSP-UC**) – Vulture Division. They are tasked to Sabotage and Damage one of the Main Powergirds of **Kampura-Preyvatan Confederate Union** as it will start a national blackout and massive panic of the Authorities and a signal for a massive attack and invasion against the Government. Everyone is considered hostile.

Your objective:

* Eliminate Guards around the Powersatations
* Destroy Main Control Panels (3 Control Panels)
* Destroy Main Power Relay Stations (2 Relay Stations)
* Rendezvous with Extraction Team

**Synopsis**

As monsoon season drenches the volatile eastern border of **Namkhet Valley**, tensions between the **Kampura-Preyvatan Confederate Union (KPCU)** and the aggressive **Tri-South Pacific League (TSPL)** reach a boiling point.

When KPCU rejects TSPL’s proposal for “regional cooperation,” the League unleashes a sinister campaign: poisoning their own water supplies and blaming it on Kampuran energy operations. Fueled by propaganda, fear, and chaos, TSPL accuses KPCU of environmental terrorism — branding them puppets of Western-backed nations.

Civil unrest erupts. Borders tremble.

Under the cover of night and storm, the TSPL initiates **Operation Blackrain** — a covert strike to sabotage the **Chakranet 02 National Grid**, a vital power source in the region.

You play as a specialist in **Kilo-Team**, an elite strike unit of the **Tri-South Unified Command (TSP-UC) – Vulture Division**. Your mission: infiltrate, destroy key infrastructure, and vanish before retaliation begins.

This act of sabotage will trigger the first domino — plunging a nation into darkness, and igniting the war to come.

**Mission Preview**

**Prologue: Blackrain**

TSPL forces initiate a covert strike on the Chakranet 02 Power Grid under the guise of retaliation. As part of Kilo-Team, your objective is to cripple KPCU’s energy infrastructure, spark chaos, and set the stage for full-scale invasion.